ROUTE	CARD (Us	se one per day)	NAMES OF GROUP MEMBERS						NAME OF GROUP OR UNIT				
	Day of the week Date		Day of Venture 1st, 2nd, etc									ADDRESS	
	PLACE W REFEREN	ITH GRID NCE	General Direction or Bearing	Distance in Kilometres	Height Climbed in meters	Time Allowed for leg	Time for Stops or Meals	Total Time for Leg	Estimated Time of Arrival E.T.A	Setting out time (24hrs)	TEL No.		
Leg	START		orection aring	ce in etres	mbed in ers	wed for	Stops or	for Leg	Time of E.T.A	Details of route to be followed		Escape to in Emergency:	
1	To Ref		+ GMA										
2	To Ref		+ GMA										
3	To Ref		+ GMA										
4	To Ref		+ GMA										
5	To Ref		+ GMA										
6	To Ref		+ GMA										
7	To Ref		+ GMA										
8	To Ref		+ GMA										
GMA	of map		Totals							Supervisor's Name, Location, Tel No.			

1	Group information, your supervisors contact details and emergency contact details. Used by emergency services if you don't report in on time.	6	Height climbed should be worked out by counting contour lines, both up and down and recorded in meters.
2	All the information regarding what day the route card is going to be used. Make sure you don't put in the date of the day when your filling in the route card unless your using it that day.	7	All timings should be done using Naismith's rule.
3	Grid references and a description of the place your going to. The "To" is the description and the "Ref" part is the grid reference.	8	Details of route to be followed should cover most things you will see, walk over or under and general directions of prominent
4	The GMA and bearings, the GMA of the map being used should be placed in the box provided. The grid and mag bearings should be written with Grid on top and mag below.	9	An Escape to is an road or river you can walk to no matter where you are on your leg so you can easily be found by organizers
5	Distance should be recorded "as the fox walks" i.e. the route your taking not as the crow flies. This should be recorded in kilometres.	10	Just add everything up so you know what distance your doing that day, how high your going to climb and your time for breaks.